Join us for the e-Society, Mobile Learning and IADIS IS International Conferences in March 2024

The 22nd International Conference e-Society (ES 2024), the 17th IADIS International Conference Information Systems (IS 2024) and the 20th International Conference Mobile Learning (ML 2024) will be hosted in Porto, Portugal, from 09 – 11 March 2024.

e-Society 2024 - https://www.esociety-conf.org/

The e-Society 2024 conference aims to address the main issues of concern within the Information Society. This conference covers both the technical as well as the non-technical aspects of the Information Society. Broad areas of interest are e-Government/e-Governance, e-Business / e-Commerce, Technology and Society, e-Learning, New Media and E-Society, e-Health, Information Systems, Information Management and COVID-19 & Digital Transformation.

Information Systems 2024 - https://www.is-conf.org/

A new paradigm is transforming the society, organisations and business environments. In fact, society and business world alike are moving from its tangible bases to intangible ones based on knowledge and information systems (IS) to support its management, use and sharing. In this emerging paradigm, terms like information, communication, knowledge, and learning have acquired a critical relevance to the understanding of the nature of contemporary business. This led authors such as Drucker (1993) to state that “we are entering the knowledge society in which the basic economic resource… is knowledge”.

Since the mid-1980s, there has been an avalanche of a new kind of vocabulary. Organizations, thus far, had been economic entities, are being described as ‘information-based organizations’, ‘learning organizations’, ‘knowledge-creating companies’ or knowledge intensive organisations. Instead of product-market strategies, the fashionable business discourse invokes core competencies, intangible assets, knowledge-based capabilities, intellectual capital, knowledge management etc. Consequently, in this 21st century of ours, terms such as intellectual capital, knowledge management, and knowledge mapping have increasingly become part of the corporate landscape.

However, none of this apparent revolution would be possible without the underlying technological support provided by IS. The IADIS Information Systems Conference (IS 2024) aims to provide a forum for the discussion of IS taking a socio-technological perspective. It
focuses on the issues of design, development and use of IS in organisations from a socio-
technological perspective, as well as discussing IS professional practice, research, and 
teaching.

**Mobile Learning 2024 -** [https://www.mlearning-conf.org/](https://www.mlearning-conf.org/)

Mobile learning is concerned with a society on the move. In particular, with the study of “…
how the mobility of learners augmented by personal and public technology can contribute to
the process of gaining new knowledge, skills and experience” (Sharples et al. 2007).

A growing understanding of the learning and instructional affordances of mobile
technologies (alongside technological developments), have enabled the design and
investigation of mobile learning experiences across contexts and dimensions of mobile
learning. For instance, the literature in the field is rich in studies which investigate how
learners move physical locations, utilising several devices/technologies, interacting with
various social networks (perhaps across formal and informal learning settings), as they
pursuit a learning path or event.

There is much appreciation of learning principles, such as contextual, situated, augmented
and collaborative among others, particularly suited to mobile learning. There is a well of
studies reporting on how these principles can be best applied in the field. There are also
always new technologies being implemented in the context of mobile learning for example,
‘smarter’ phones, e-readers, tablet and augmented reality applications. However, the
evaluation of mobile learning is an area that has lagged behind.

The mobile nature of mobile learners and the application of traditional evaluation strategies
and tools, have often limited the scope of investigation to what can be observed by
researchers or captured by external recording devices (such as video or sound). Thus, a
challenge remains to understand what happens while learners are on the move.

The advent of cloud computing and learning analytics offer potential for exploring innovative
mobile learning experiences and alternative evaluation strategies which may in turn, shade
light into what learning happens in the move.

The Mobile Learning 2024 International Conference seeks to provide a forum for the
presentation and discussion of mobile learning research which illustrate developments in
the field.

Paper submissions are now closed, but you can still register to attend any of the
conferences at: [https://www.is-conf.org/](https://www.is-conf.org/), [https://www.esociety-conf.org/](https://www.esociety-conf.org/), or
[https://www.mlearning-conf.org/](https://www.mlearning-conf.org/).

**Join us in Porto, Portugal: 09 – 11 March 2024!**
Budapest will host the 18th edition of MCCSIS

The 18th Multi Conference on Computer Science and Information Systems (MCCSIS 2024), will take place in Budapest, Hungary, 13 - 15 July 2024. The MCCSIS 2024 aims to address subjects like Computer Science, Information Systems and other emergent related fields. The multi conference has different conferences according to several themes:

- e-Learning and Digital Learning 2024 – ELDL2024
- Game and Entertainment Technologies 2024 – GET2024
- ICT, Society, and Human Beings 2024 – ICT2024
- Interfaces and Human Computer Interaction 2024 – IHCI2024
- Computer Graphics, Visualization, Computer Vision and Image Processing 2024 – CGVCVIP2024
- e-Health 2024 – EH2024
- Connected Smart Cities 2024 – CSC2024
- Big Data Analytics, Data Mining and Computational Intelligence 2024 – BigDaCI2024
- Sustainability, Technology and Education 2024 – STE2024
- Digital Transformation and Innovation Management 2024 – DTIM2024

* Call For Papers - Important Dates:
- Submission Deadline: **29 January 2024**
- Notification to Authors: **1 March 2024**
- Final Camera-Ready Submission and Early Registration: **Until 29 March 2024**
- Late Registration: **After 29 March 2024**

» To submit a paper go to each conferences’ page (clicking the conference name).
» Best paper authors will be invited to publish extended versions of their papers in the IADIS Journal on Computer Science and Information Systems and other selected International Journals.
» Conference Official Language: English.

Join us and share your work with researchers from all over the world!
Latest from the media

From Sustainable Proteins to Food is Medicine, 6 Trends Shaping the Future of Food in 2024 - green queen
Technology Trends to Shape 2024 and Beyond: A Glimpse into the Future - Medium
20 Tech Leaders Discuss Their Must-See Picks For CES 2024 - Forbes
Qubit by qubit, the quantum computers of tomorrow are coming into being - VOX.com
Why NFTs Will Be Relevant Again in 2024 - BlockTelegraph
2024 Predictions: Mass Migration From The Cloud To The Edge - Forbes

Recommended Reading

Guidance for generative AI in education and research

UNESCO's first global guidance on GenAI in education aims to support countries to implement immediate actions, plan long-term policies and develop human capacity to ensure a human-centred vision of these new technologies.
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